



#### FLAMETHROWER GLORY

**WELKO ARC - BASE FORM** 



100,000
ALPHA ENERGY



60,000

HEALTH

MACH FIVE, GRIM LOCK - COST : 5,000 - DMG : 10,000 MACH FIVE, JETFIRE - COST : 10,000 - DMG : 15,000

WHEN IN THE SQUAD WITH RENTRINQUILLA, GLORY GAINS +20,000 HEALTH



# DEMITREYHOL



DEMITREY HOL IS A HOST AT DEMON'S LOUNGE AND HAS BEEN WORKING FOR BIG PEANUT FOR HALF A DECADE NOW. WHEN SOMEONE COMES IN TO MEET WITH BIG PEANUT, DEMITREY IS THE FIRST PERSON THEY TALK TO.

# DRAW 3 CARDS FROM YOUR DECK THEN DISCARD ONE OF THE THREE CARDS

ACTIVATE THIS CARD TO DRAW THREE CARDS FROM YOUR DECK,
YOU THEN MUST CHOOSE ONE OF THESE CARDS TO DISCARD









### ENERGY SENSING



SENSING ENERGY SIGNATURES IS AN EASY TECHNIQUE TO LEARN BUT TAKES TIME TO MASTER. EVERYONE HAS A DIFFERENT ENERGY SIGNATURE THAT CAN BE USED TO IDENTIFY WHO THEY ARE.

# LOOK AT YOUR OPPONENT'S HAND AND THE FIRST THREE CARDS IN THEIR DECK

THIS CARD ALLOWS THE USER TO LOOK AT THE CARDS IN THEIR OPPONENT'S HAND AND THE FIRST THREE CARDS IN THE OPPONENT'S DECK.

## FIELD - MOTH



MOTH IS CONSIDERED A "BIG CITY PLANET"

# ALL RANK 2 SQUAD CARDS NOW REQUIRE AN EXCHANGE TO BE BROUGHT INTO YOUR SQUAD

BOTH PLAYERS NOW HAVE TO EXCHANGE TO BRING IN RANK 2 SQUAD CARDS

#### FIELD - RAINFORIA



RAINFORIA IS THE HOME PLANET OF THE TOOKAIN RACE

# ALL TOOKAIN CHARACTERS GAIN +20,000 HEALTH AND ENERGY

THIS FIELD ONLY EFFECTS TOOKAIN CHARACTERS.





#### **LOONA KAIZO**

**WELKO ARC - LEFO SCYTHE + DAGGER** 



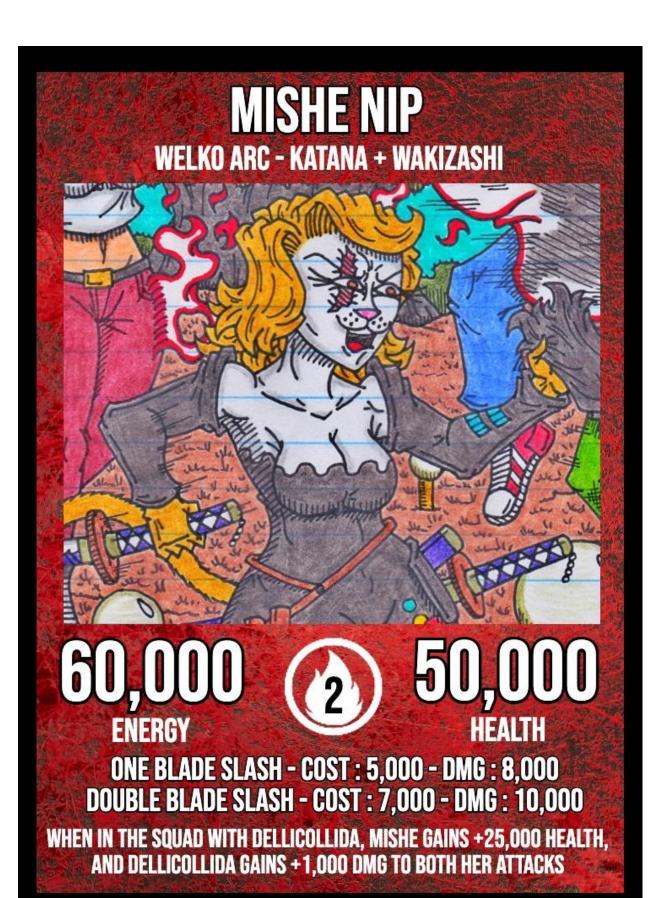
100,000 ALPHA ENERGY



60,000 HEALTH

BLAZING TATSUMAKI - COST: 6,000 - DMG: 10,000 BLAZING SCYTHE SHOT - COST: 10,000 - DMG: 16,000

WHEN THIS CARD IS IN YOUR SQUAD, IF YOU ACTIVATE THE SUPPORT CARD "PIRATE TACTICS" YOUR OPPONENT MUST ALSO DISCARD ONE SQUAD CARD FROM THEIR HAND



#### **NOKK BOID**

**WELKO ARC - BASE FORM** 



250,000 (5)
ALPHA ENERGY

300,000

RAPID FIRE COMBAT - COST : 50,000 - DMG : 80,000 PTERO DAC, CATACLYSM - COST : 100,000 - DMG : 150,000

IF YOUR OPPONENT HAS SQUAD CARDS AFFILIATED WITH THE ROYAL FAMILY CURRENTLY ON THE FIELD, YOU ONLY HAVE TO EXCHANGE FLAME RANKS EQUAL TO 4 INSTEAD OF 5 TO BRING IN NOKK BOID

#### **OMISHA KAZUHIRO**

**WELKO ARC - BASE FORM** 



350,000

**ALPHA ENERGY** 

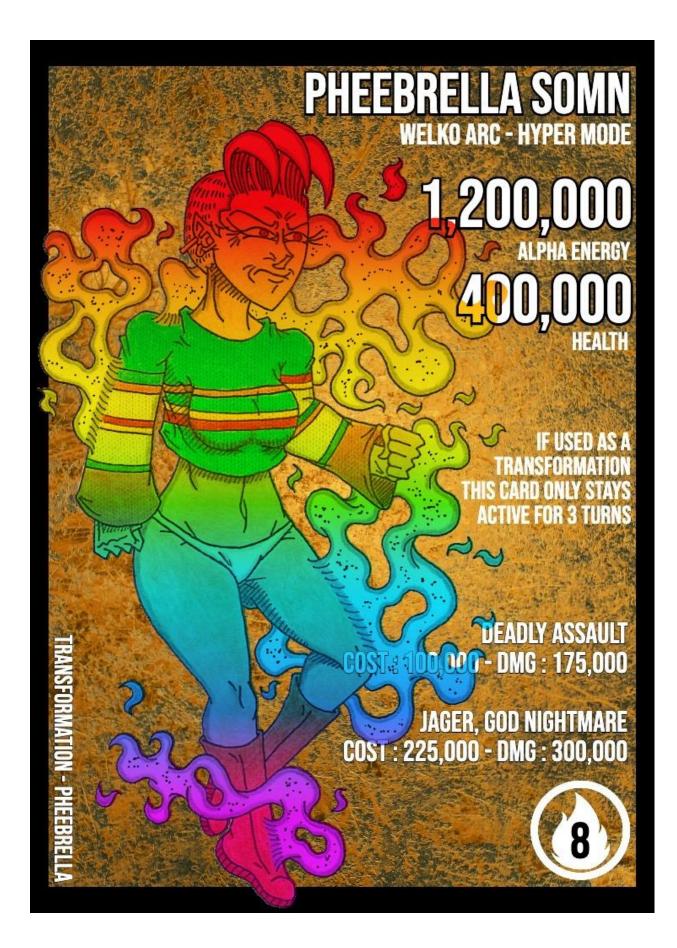


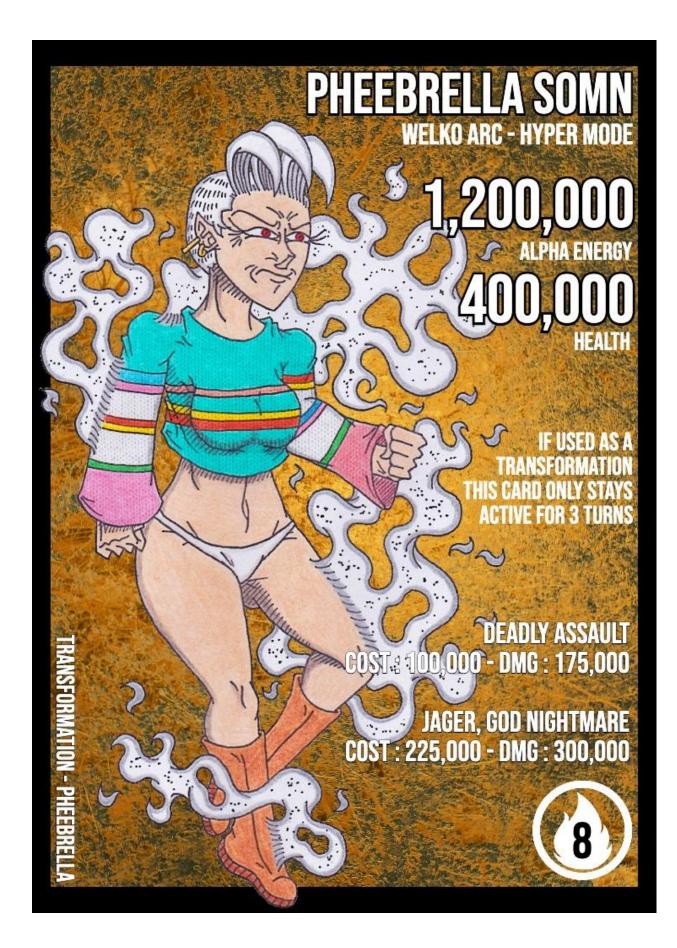
200,000

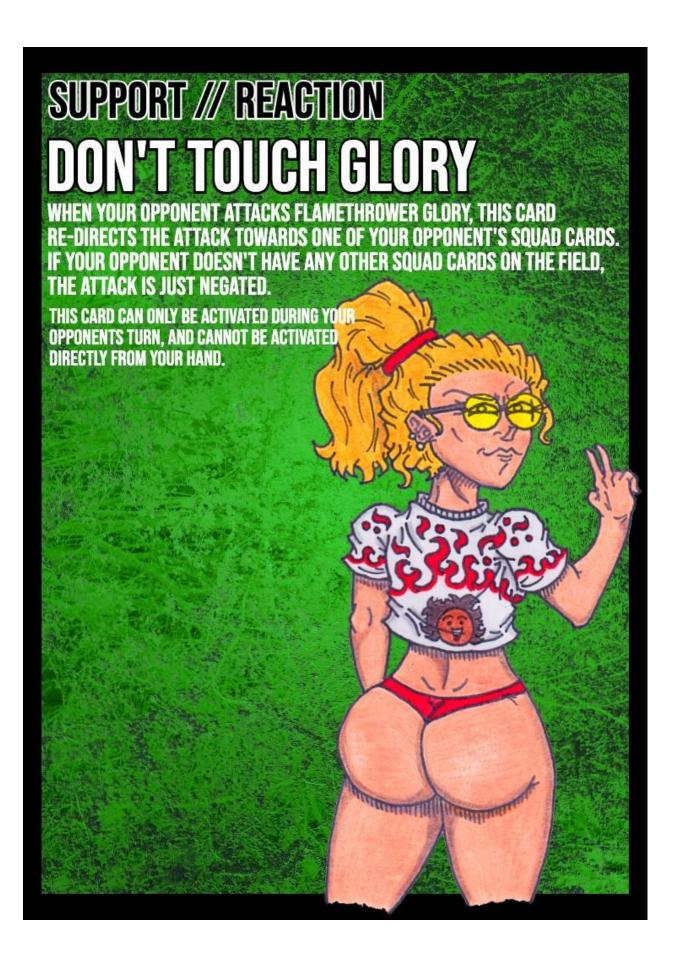
HEALTH

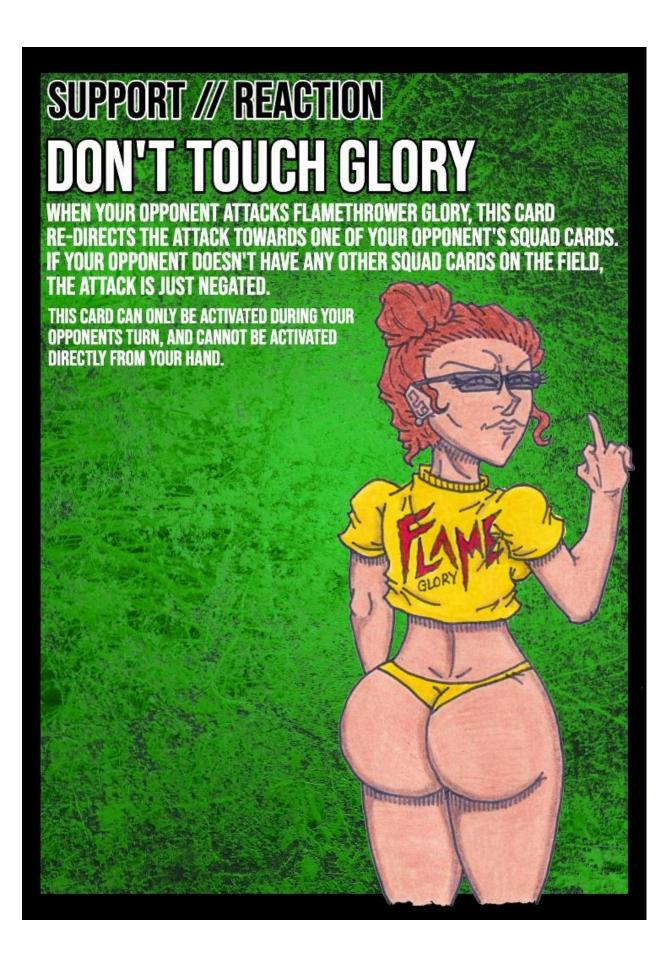
MAUI BLAZER, JET SHOT - COST : 25,000 - DMG : 50,000 RAPID FIRE COMBAT - COST : 50,000 - DMG : 80,000

OMISHA GAINS +100,000 HEALTH IF SHE IS IN THE SQUAD WITH HER OLDER BROTHER







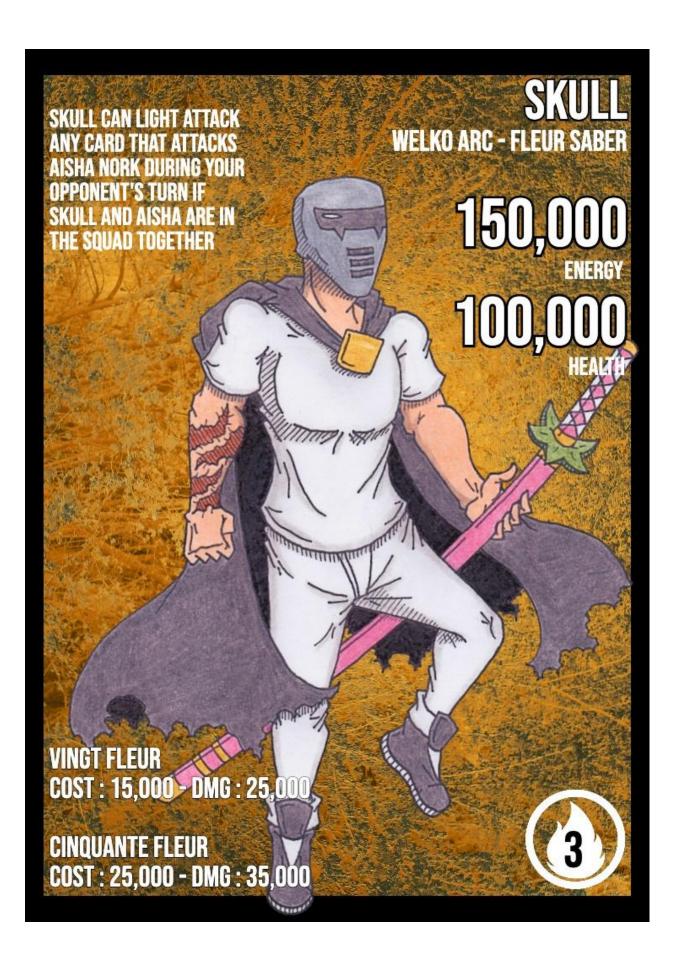




WHEN YOUR OPPONENT ATTACKS ONE OF YOUR SQUAD CARDS, THAT SQUAD CARD CANNOT BE ATTACKED AGAIN THIS TURN. YOUR SQUAD CARD THEN RETURNS TO YOUR HAND, RECOVERS +20,000 HEALTH AND COMES BACK TO YOUR SQUAD IN YOUR NEXT TURN AT NO COST.

THIS CARD CAN ONLY BE ACTIVATED DURING YOUR OPPONENTS TURN, AND CANNOT BE ACTIVATED DIRECTLY FROM YOUR HAND.







#### RENTRINQUILLA "STAR"

**WELKO ARC - BASE FORM** 



120,000 ALPHA ENERGY



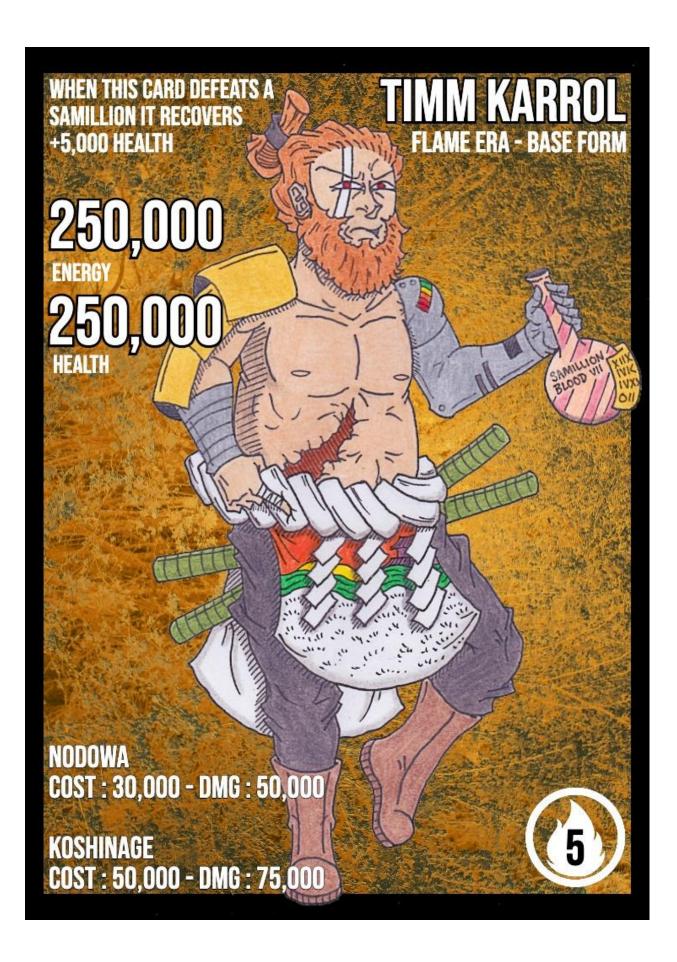
100,000 HEALTH

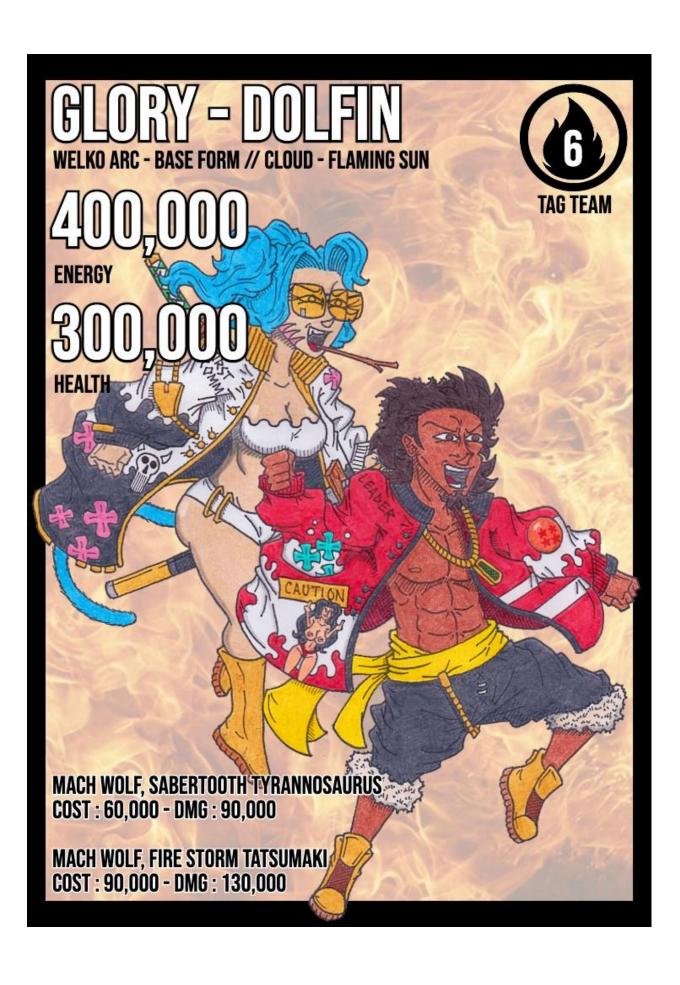
MACH FIVE, RED SHOTGUN - COST: 10,000 - DMG: 20,000 RAPID FIRE COMBAT - COST: 20,000 - DMG: 30,000

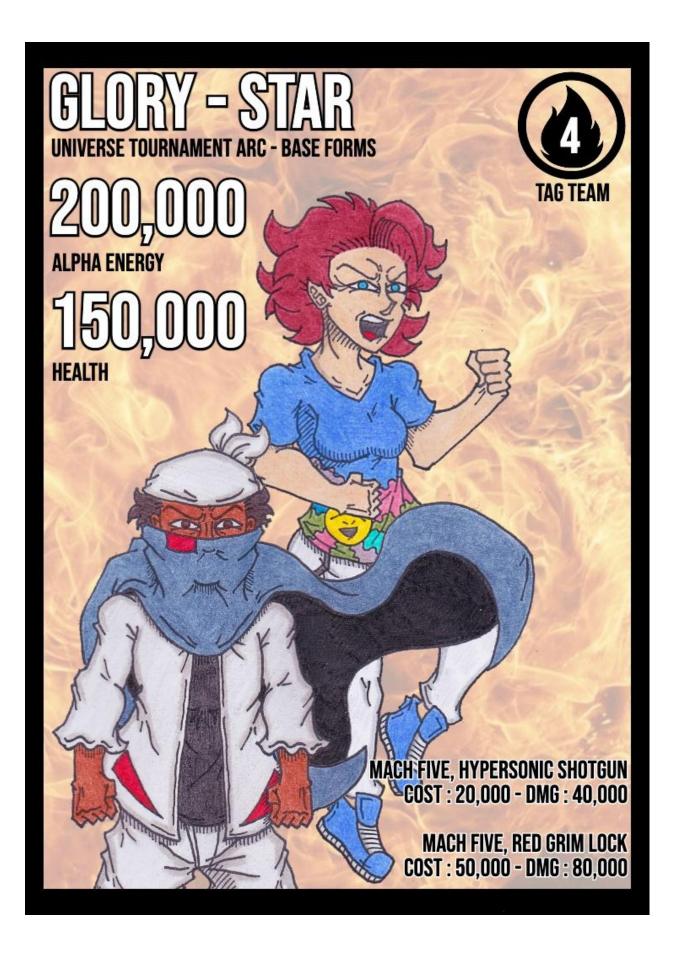
WHEN IN THE SQUAD WITH GLORY, STAR GAINS +5,000 DMG TO HER ATTACKS

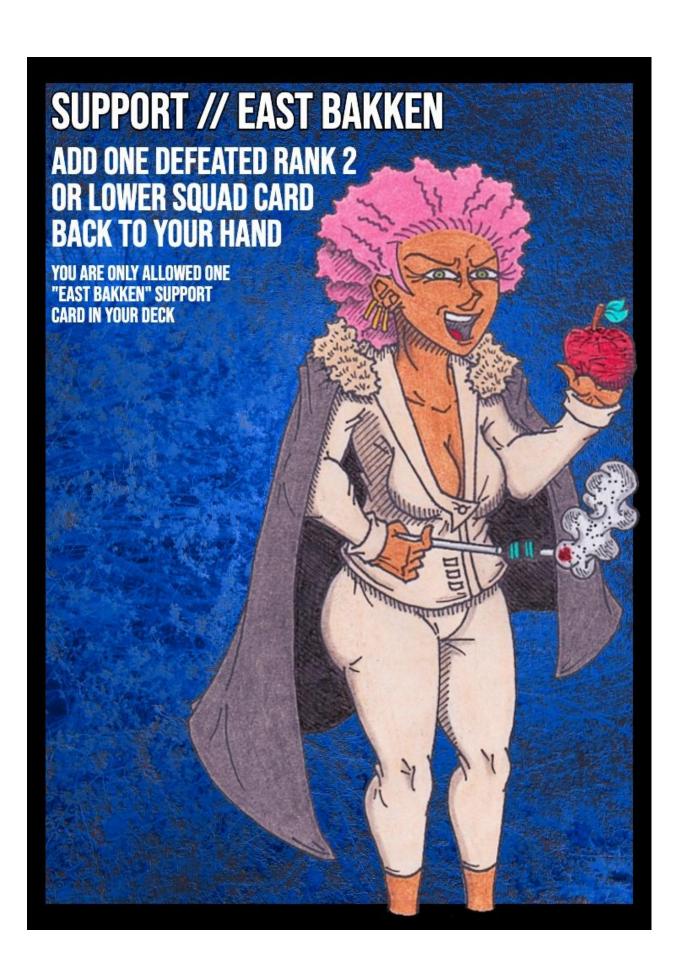




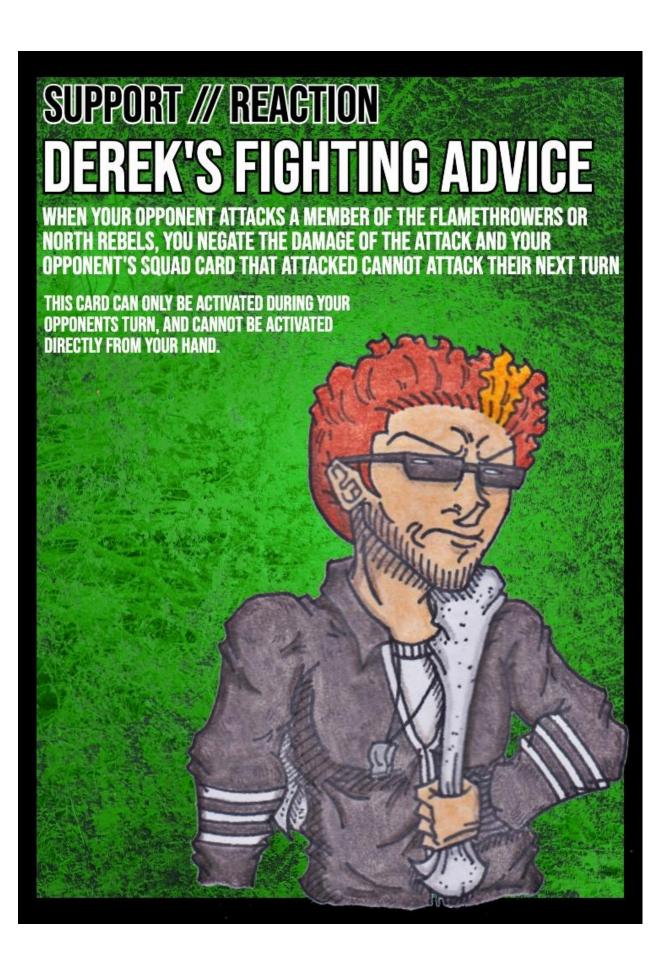














WHEN YOUR OPPONENT ATTACKS ANY SQUAD CARD ON YOUR SIDE OF THE FIELD, ACTIVE THIS CARD TO NEGATE THE ATTACK AND STOP THAT SPECIFIC CARD FROM ATTACKING AGAIN UNLESS THIS CARD IS DESTROYED

THIS CARD CAN ONLY BE ACTIVATED DURING YOUR OPPONENTS TURN, AND CANNOT BE ACTIVATED DIRECTLY FROM YOUR HAND. THIS CARD CAN ONLY BE DESTROYED FROM AN ATTACK FROM YOUR OPPONENT THAT DEALS -10,000 DMG OR MORE.



